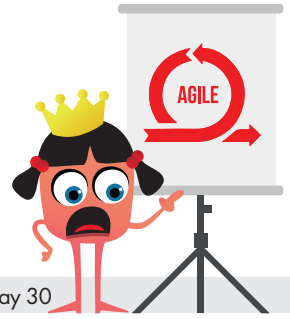




# Agile Testing



By Rosie Sherry and Simon Knight

- 1 Buy an agile testing related book and share something you've learnt by day 30
- 2 Create a mindmap, document, diagram or sketchnote about what you think agile testing is
- 3 Find a video on YouTube about agile testing, then watch it!
- 4 Read the agile manifesto and reflect on the implications for your role
- 5 Pair with a developer on a feature
- 6 Map out what your exploratory testing looks like, compare it to what other testers do
- 7 Find a visual way of representing your tests - e.g. a mind map, diagram, model, etc.
- 8 Speak to a developer about a bug you found instead of logging it in the tracking system
- 9 Pair with a developer on a code review. Can you identify any risks?
- 10 Learn where the application logs are and how to read them
- 11 Find out what customers are saying about your product. What did you learn?
- 12 What test documentation does your team have? How can you improve it?
- 13 Learn to use a tool that your developers use - e.g. an IDE
- 14 How can you deliver greater value to your customer?
- 15 How can you make your testing processes (more) lean?
- 16 What barriers do you feel exist in testing in agile?
- 17 Map out your current team structure. How does it compare to other teams?
- 18 How can you make testing jobs easier?
- 19 How can you make jobs for your team easier?
- 20 Investigate what is in your and your team's tool kit
- 21 How are you managing your testing, is it really agile?
- 22 Find out what testing is being done by other team members
- 23 What agile strategies are there for managing tests? How can you improve yours?
- 24 Look for a task that can be automated
- 25 What can't you automate? Communicate that to your team
- 26 What does your Test Plan look like, what format do you use?
- 27 Look into zero bug tolerance, is this something your team could do?
- 28 What learning culture exists in your company? How can you contribute to it?
- 29 What columns do you have on your work tracker or kanban board?
- 30 What action does your team take on a red build?
- 31 BONUS: Debrief your whole team on your last session of testing

